

2.3. a.

$$A \cdot x = y$$

$$\begin{pmatrix} -1 & & \\ -2 & & \\ \vdots & & \\ -n & & \end{pmatrix} \cdot \begin{pmatrix} 1 \\ x \\ 1 \end{pmatrix} = \begin{pmatrix} (-1) \cdot \begin{pmatrix} 1 \\ x \\ 1 \end{pmatrix} \\ (-2) \cdot \begin{pmatrix} 1 \\ x \\ 1 \end{pmatrix} \\ \vdots \\ (-n) \cdot \begin{pmatrix} 1 \\ x \\ 1 \end{pmatrix} \end{pmatrix}$$

$$\Rightarrow y_1 = 2x_1 + a_1 x_2$$

$$y_2 = 2x_2 + a_2 x_3$$

$$y_3 = b_1 x_1 + 2x_3 + a_3 x_4$$

$$y_4 = b_2 x_2 + 2x_4 + a_4 x_5$$

$$y_i = b_{i-2} x_{i-2} + 2 \cdot x_i + a_i \cdot x_{i+1}$$

$$y_n = b_{n-2} \cdot x_{n-2} + 2 \cdot x_n$$

for $i = n-1, \dots, 1$

A 2.3.c

$$r_n = 2x_n \Leftrightarrow x_n = \frac{r_n}{2}$$

$$r_{n-1} = 2x_{n-1} + a_{n-1} \cdot x_n \Leftrightarrow x_{n-1} = \frac{1}{2} \cdot (r_{n-1} - a_{n-1} \cdot x_n)$$

$$r_i = 2x_i + a_i \cdot x_{i+1} \Leftrightarrow x_i = \frac{1}{2} \cdot (r_i - a_i \cdot x_{i+1})$$

for $i = n-1, \dots, 1$

2. 3. d.

Basic Algorithm for Gaussian Elimination:
check section 2.3.1 in the script!

First

$$A = \left(\begin{array}{cccc|c} 2 & a_1 & 0 & 0 & \dots \\ 0 & 2 & a_2 & 0 & \dots \\ b_1 & 0 & 2 & a_3 & \dots \\ \vdots & & & & \end{array} \right)$$

We define:

$$l_{31} := a_{31}/a_{11} = \frac{b_1}{2}$$

3rd row of A

Step 1

$$\Rightarrow \tilde{A}_{3.} = A_{3.} - l_{31} \cdot A_{1.}$$

$$A = \left(\begin{array}{ccccc} 2 & a_1 & 0 & 0 & \dots \\ 0 & 2 & a_2 & 0 & \dots \\ 0 & -\frac{b_1}{2} a_1 & 2 & a_3 & \dots \\ 0 & b_2 & 0 & 2 & \dots \end{array} \right)$$

$$A = \begin{pmatrix} 2 & a_1 & 0 & 0 & 0 & \dots \\ 0 & \text{PIVOT} & d_2 & a_2 & 0 & \dots \\ 0 & -\frac{b_1}{2} a_1 & c_2 & 2 & a_3 & 0 & \dots \\ 0 & b_2 & 0 & 2 & a_4 & \dots \end{pmatrix}$$

Step 2

$$d_{32} := a_{32}/a_{22} = c_2/d_2$$

$$\Rightarrow A_{3.} = A_{3.} - d_{32} \cdot A_{2.}, \quad r_3 = r_3 - d_{32} \cdot r_2$$

$$d_{42} := a_{42}/a_{22} = b_2/d_2$$

$$\Rightarrow A_{4.} = A_{4.} - d_{42} \cdot A_{2.}, \quad r_4 = r_4 - d_{42} \cdot r_2$$

$$\Rightarrow A = \begin{pmatrix} 2 & a_1 & 0 & 0 & 0 & \dots \\ 0 & 2 & a_2 & d_3 & 0 & \dots \\ 0 & 0 & 2 - \frac{c_2}{d_2} \cdot a_2 & a_3 & 0 & \dots \\ 0 & 0 & -\frac{b_2}{d_2} \cdot a_2 & 2 & a_4 & \dots \end{pmatrix}$$

... and so on!

2.5.c

$$ev_{\text{new}} = M^{-1}ev \quad \text{with}$$

$$M = \text{diag}(d) + \underbrace{ev \cdot ev^T}_{\text{Rank-1-modification}}$$

$$\Rightarrow ev_{\text{new}} = \text{diag}(d)^{-1}ev - \frac{\text{diag}(d)^{-1}ev(ev^T(\text{diag}(d)^{-1}ev))}{1 + ev^T(\text{diag}(d)^{-1}ev)}$$

$d^{\text{out}} := \text{diag}(d)$, use same denominator

$$\Rightarrow ev_{\text{new}} = \frac{d^{-1}ev(1 + ev^T(d^{-1}ev)) - d^{-1}ev(ev^T(d^{-1}ev))}{1 + ev^T(d^{-1}ev)}$$

$$= d^{-1}ev \left(1 + ev^T(d^{-1}ev) - ev^T(d^{-1}ev) \right)$$

$$\Rightarrow ev_{\text{new}} = \frac{d^{-1}ev}{1 + ev^T(d^{-1}ev)} \quad \text{with } d^{-1} = \begin{pmatrix} 1/d_{11} & & \\ & \ddots & \\ & & 1/d_{nn} \end{pmatrix}$$

Further:

$$I_{\text{new}} = ev_{\text{new}}^T M ev_{\text{new}} = ev_{\text{new}}^T (\text{diag}(d) + ev \cdot ev^T) ev_{\text{new}}$$

$$= ev_{\text{new}}^T \text{diag}(d) ev_{\text{new}} + ev_{\text{new}}^T \cdot ev \cdot ev^T \cdot ev_{\text{new}}$$

$$\stackrel{\text{(commutative)}}{=} ev_{\text{new}}^T \text{diag}(d) ev_{\text{new}} + ev_{\text{new}}^T \cdot ev \cdot ev^T \cdot ev$$

$$= ev_{\text{new}}^T \text{diag}(d) ev_{\text{new}} + (ev_{\text{new}}^T ev)^2$$

2.6.c.

$$A = \begin{pmatrix} 2 & 1 \\ -1 & 3 \end{pmatrix} \quad A^T = \begin{pmatrix} 2 & -1 \\ 1 & 3 \end{pmatrix}$$

$$X = \begin{pmatrix} x_1 & x_3 \\ x_2 & x_4 \end{pmatrix}$$

$$A \cdot X = \begin{pmatrix} 2x_1 + x_2 & 2x_3 + x_4 \\ -x_1 + 3x_2 & -x_3 + 3x_4 \end{pmatrix}$$

$$X \cdot A^T = \begin{pmatrix} 2x_1 + x_3 & 3x_3 - x_1 \\ 2x_2 + x_4 & 3x_4 - x_2 \end{pmatrix}$$

$$\Rightarrow A \cdot X + X \cdot A^T = \begin{pmatrix} 4x_1 + x_2 + x_3 & -x_1 + 5x_3 + x_4 \\ -x_1 + 5x_2 + x_4 & -x_2 - x_3 + 6x_4 \end{pmatrix}$$

$$\Rightarrow \text{Find } C, \text{ such that } \text{vec}(A \cdot X + X \cdot A^T) = C \cdot \text{vec}(X)$$

$$\Rightarrow C \cdot \text{vec}(X) = \begin{pmatrix} 4x_1 + x_2 + x_3 \\ -x_1 + 5x_2 + x_4 \\ -x_1 + 5x_3 + x_4 \\ -x_2 - x_3 + 6x_4 \end{pmatrix} \quad \text{with } \text{vec}(X) = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix}$$

(We find: $x_1 \quad x_2 \quad x_3 \quad x_4$)

$$\Rightarrow C = \begin{pmatrix} 4 & 1 & 1 & 0 \\ -1 & 5 & 0 & 1 \\ -1 & 0 & 5 & 1 \\ 0 & -1 & -1 & 6 \end{pmatrix}.$$

Further, $\text{vec}(A \cdot X + X \cdot A^T) = \text{vec}(I)$

~~and~~ $C \cdot \text{vec}(X) = \text{vec}(A \cdot X + X \cdot A^T) = \text{vec}(I)$

implies

$$b = \begin{pmatrix} 1 \\ 0 \\ 0 \\ \vdots \end{pmatrix} = \text{vec}(I)$$

2.6.d

$$A = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}, \quad A^T = \begin{pmatrix} a_{11} & a_{21} \\ a_{12} & a_{22} \end{pmatrix}$$

$$X = \begin{pmatrix} x_1 & x_3 \\ x_2 & x_4 \end{pmatrix}$$

$$A \cdot X = \begin{pmatrix} a_{11}x_1 + a_{12}x_2 & a_{11}x_3 + a_{12}x_4 \\ a_{21}x_1 + a_{22}x_2 & a_{21}x_3 + a_{22}x_4 \end{pmatrix}$$

$$X \cdot A^T = \begin{pmatrix} x_1 a_{11} + x_3 a_{12} & x_1 a_{21} + x_3 a_{22} \\ x_2 a_{11} + x_4 a_{12} & x_2 a_{21} + x_4 a_{22} \end{pmatrix}$$

$$\text{vec}(AX + XA^T) = \begin{pmatrix} a_{11}x_1 + a_{11}x_1 + a_{12}x_2 + a_{12}x_3 \\ a_{21}x_1 + a_{22}x_2 + a_{11}x_2 + a_{12}x_4 \\ a_{21}x_3 + a_{11}x_3 + a_{22}x_3 + a_{12}x_4 \\ a_{21}x_2 + a_{21}x_3 + a_{22}x_4 + a_{22}x_4 \end{pmatrix}$$

$$\Rightarrow \text{Vec}(AX + XA^\top) = C \cdot \text{Vec}(X)$$

$$\Rightarrow C = \left(\begin{array}{c|cc|cc} & & A + a_{11} \cdot I & & \\ \hline & a_{11} + a_{21} & a_{12} & a_{12} & 0 \\ & a_{21} & a_{22} + a_{11} & 0 & a_{12} \\ \hline & 0 & a_{21} & a_{21} & a_{22} + a_{22} \\ & & a_{21} & & A + a_{22} \cdot I \end{array} \right)$$

$$= \left(\begin{array}{c|c} A + a_{11} \cdot I & a_{12} \cdot I \\ \hline a_{21} \cdot I & A + a_{22} \cdot I \end{array} \right)$$

$$= \begin{pmatrix} A & 0 \\ 0 & A \end{pmatrix} + \begin{pmatrix} a_{11} I & a_{12} I \\ a_{21} I & a_{22} I \end{pmatrix}$$

$$= I \otimes A + A \otimes I$$

$$\Rightarrow C = I \otimes A + A \otimes I$$