

## Numerical Methods for CSE

### Cumulative Sums and Reusing Intermediate Results

#### (Explanation of Exercise 1.7)

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In this document I will guide you through the efficient implementation of the matrix-vector product  $\mathbf{y} = \mathbf{A}\mathbf{x}$  as shown in exercise 1.7.b [1], where  $(\mathbf{A})_{i,j} = a_{i,j} = \min\{i,j\}$  for  $i, j = 1, \dots, n$ .

#### **Notation**

Throughout this document I will be using the following notation in mathematical formulas:

- $\mathbf{x}$  : Column vector (small letter, bold)
- $\mathbf{x}^T$  : Row vector (small letter, bold, transposed)
- $\mathbf{A}$  : Matrix (large letter, bold)

#### **Step 1: Visualize the Matrix $\mathbf{A}$**

From the given definition  $(\mathbf{A})_{i,j} = a_{i,j} = \min\{i,j\}$  for  $i, j = 1, \dots, n$  it follows that  $\mathbf{A}$  has the form

$$\mathbf{A} = \begin{pmatrix} 1 & 1 & 1 & \dots & 1 & 1 \\ 1 & 2 & 2 & \dots & 2 & 2 \\ 1 & 2 & 3 & \dots & 3 & 3 \\ \vdots & & & & & \vdots \\ 1 & 2 & 3 & \dots & n-1 & n-1 \\ 1 & 2 & 3 & \dots & n-1 & n \end{pmatrix} \quad (1)$$

## Step 2: Visualize the Matrix-Vector Product $\mathbf{y} = \mathbf{Ax}$

Using  $\mathbf{A}$  from Eq. 1, the matrix-vector product  $\mathbf{y} = \mathbf{Ax}$  looks as follows:

$$\mathbf{Ax} = \mathbf{y} = \begin{pmatrix} 1x_1 + 1x_2 + 1x_3 + \dots + 1x_{n-2} + 1x_{n-1} + 1x_n \\ 1x_1 + 2x_2 + 2x_3 + \dots + 2x_{n-2} + 2x_{n-1} + 2x_n \\ 1x_1 + 2x_2 + 3x_3 + \dots + 3x_{n-2} + 3x_{n-1} + 3x_n \\ \vdots \\ 1x_1 + 2x_2 + 3x_3 + \dots + (n-2)x_{n-2} + (n-2)x_{n-1} + (n-2)x_n \\ 1x_1 + 2x_2 + 3x_3 + \dots + (n-2)x_{n-2} + (n-1)x_{n-1} + (n-1)x_n \\ 1x_1 + 2x_2 + 3x_3 + \dots + (n-2)x_{n-2} + (n-1)x_{n-1} + nx_n \end{pmatrix} \quad (2)$$

## Cumulative Sums and Reusing Intermediate Results

If we further analyze the resulting vector  $\mathbf{y}$  in Eq. 2, we can see that each entry consists of partial sums [2] (colored in black in Eq. 3) of the sequence  $\{i x_i\}_{i=1}^n = x_1, 2x_2, 3x_3, \dots, nx_n$ :

$$\mathbf{Ax} = \mathbf{y} = \begin{pmatrix} 1x_1 + 1x_2 + 1x_3 + \dots + 1x_{n-2} + 1x_{n-1} + 1x_n \\ 1x_1 + 2x_2 + 2x_3 + \dots + 2x_{n-2} + 2x_{n-1} + 2x_n \\ 1x_1 + 2x_2 + 3x_3 + \dots + 3x_{n-2} + 3x_{n-1} + 3x_n \\ \vdots \\ 1x_1 + 2x_2 + 3x_3 + \dots + (n-2)x_{n-2} + (n-2)x_{n-1} + (n-2)x_n \\ 1x_1 + 2x_2 + 3x_3 + \dots + (n-2)x_{n-2} + (n-1)x_{n-1} + (n-1)x_n \\ 1x_1 + 2x_2 + 3x_3 + \dots + (n-2)x_{n-2} + (n-1)x_{n-1} + nx_n \end{pmatrix} \quad (3)$$

The sums in the blackened part of  $\mathbf{y}$  in Eq. 3 are actually part of the *cumulative sum* [3] of the sequence  $\{i x_i\}_{i=1}^n$ . A cumulative sum is a sequence of partial sums of a sequence. In the case of the sequence  $\{i x_i\}_{i=1}^n$  the cumulative sum is defined as

$$x_1, x_1 + 2x_2, \underbrace{x_1 + 2x_2 + 3x_3}_{\text{partial sum}}, \dots, x_1 + 2x_2 + \dots + (n-1)x_{n-1} + nx_n \quad (4)$$

As we know from the lecture [4], complexity can sometimes be reduced by reusing intermediate results. By having a closer look at Eq. 3, we can see that some partial sums reappear again in multiple components of the result vector  $\mathbf{y}$ , e.g.  $x_1 + 2x_2$  reappears in the partial sum  $x_1 + 2x_2 + 3x_3$ , and so on. Thus, we can try to reuse each partial sum in the calculation of the next partial sum, which can be accomplished by defining the cumulative sum of  $\{x_i\}_{i=1}^n$  recursively as follows:

$$\boxed{w_1 = x_1, \quad w_j = w_{j-1} + jx_j \quad \text{for } j = 2, \dots, n} \quad (5)$$

In a next step we try to reuse intermediate results for the gray part of Eq. 3. For one, we define the vector  $\mathbf{w}$  as follows:

$$\mathbf{w} = \begin{pmatrix} x_1 \\ w_1 + 2x_2 \\ w_2 + 3x_3 \\ \vdots \\ w_{n-1} + nx_n \end{pmatrix} \quad (6)$$

If we rewrite Eq. 3 as follows

$$\mathbf{y} = \mathbf{w} + \underbrace{\begin{pmatrix} 1x_2 + 1x_3 + \dots + 1x_{n-1} + 1x_n \\ 2x_3 + \dots + 2x_{n-1} + 2x_n \\ \vdots \\ (n-2)x_{n-1} + (n-2)x_n \\ (n-1)x_n \\ 0 \end{pmatrix}}_{:=\mathbf{u}} \quad (7)$$

we can see that the vector  $\mathbf{u}$  on the right can be rewritten as

$$\mathbf{u} = \begin{pmatrix} x_2 + x_3 + \dots + x_{n-1} + x_n \\ 2(x_3 + \dots + x_{n-1} + x_n) \\ \vdots \\ (n-2)(x_{n-1} + x_n) \\ (n-1)x_n \\ 0 \end{pmatrix} \quad (8)$$

and thus we observe that the components of  $\mathbf{u}$  resemble a cumulative sum of the *backward* sequence  $\{x_i\}_{i=n}^2 = x_n, x_{n-1}, \dots, x_2$  (each partial sum

is multiplied by a constant factor):

$$\begin{aligned}
 u_1 &= 1(x_2 + x_3 + \cdots + x_{n-1} + x_n) \\
 u_2 &= 2(x_3 + \cdots + x_{n-1} + x_n) \\
 &\vdots \\
 u_{n-3} &= (n-3)(x_{n-2} + x_{n-1} + x_n) \\
 u_{n-2} &= (n-2)(x_{n-1} + x_n) \\
 u_{n-1} &= (n-1)x_n
 \end{aligned} \tag{9}$$

As we can see, the factor that multiplies the partial sums of the cumulative sum of  $\{x_i\}_{i=n}^2$  in each component is just the component index  $j = 1, \dots, n-1$ . Further, let  $v_j$  be the the  $j$ -th partial sum of the cumulative sum of  $\{x_i\}_{i=n}^2$  (without the multiplying factor), i.e.

$$v_j = \sum_{k=j+1}^n x_k \tag{10}$$

giving

$$\mathbf{v} = \begin{pmatrix} v_1 \\ \vdots \\ v_{n-1} \end{pmatrix} \tag{11}$$

with components

$$\begin{aligned}
 v_1 &= x_2 + x_3 + \cdots + x_{n-1} + x_n \\
 v_2 &= x_3 + \cdots + x_{n-1} + x_n \\
 &\vdots \\
 v_{n-3} &= x_{n-2} + x_{n-1} + x_n \\
 v_{n-2} &= x_{n-1} + x_n \\
 v_{n-1} &= x_n
 \end{aligned}$$

Since the partial sum  $v_j$  contains the complete precedent partial sum  $v_{j+1}$  (e.g.  $v_{n-3} = v_{n-2} + x_{n-2}$ ),  $v_j$  can be defined recursively with

$$v_{n-1} = x_n, \quad v_j = v_{j+1} + x_{j+1} \quad \text{for } j = n-2, \dots, 1 \tag{12}$$

Thus, for a component  $u_j$  of the vector  $\mathbf{u}$  we get

$$u_j = j v_j \quad \text{for } j = 1, \dots, n-1 \tag{13}$$

and finally for our result vector  $\mathbf{y}$  we would have

$$y_n = w_n, \quad y_j = w_j + u_j = w_j + j v_j \quad \text{for } j = 1, \dots, n-1 \quad (14)$$

If  $\odot$  denotes the componentwise multiplication of two column-vectors, i.e.

$$\mathbf{a} \odot \mathbf{b} = \begin{pmatrix} a_1 \cdot b_1 \\ a_2 \cdot b_2 \\ \vdots \\ a_n \cdot b_n \end{pmatrix} \quad (15)$$

then  $\mathbf{u}$  can be defined as

$$\mathbf{u} = \begin{pmatrix} 1 \\ 2 \\ \vdots \\ n-1 \end{pmatrix} \odot \mathbf{v} \quad (16)$$

If we would leave it at Eq. 14, we would need three separate `for`-loops in our code; one `for`-loop to initialize  $\mathbf{w}$  (Eq. 5), another one to initialize  $\mathbf{v}$  (Eq. 16) and a final one to calculate  $\mathbf{y}$  (Eq. 14). This would be fine in regard to the algorithm's complexity, since we managed to move from  $O(n^2)$  to  $O(n)$ , but we would still need three `for`-loops in our implementation.

A more efficient implementation of the algorithm can be achieved by initializing both  $\mathbf{w}$  and  $\mathbf{v}$  within the same `for`-loop and thus removing one `for`-loop. This can be accomplished by reversing the order on how we define  $\mathbf{v}$  recursively; instead of going from  $j = n-2, \dots, 1$  we now define a  $\tilde{v}_j$  recursively for  $j = 2, \dots, n-1$ , starting with  $\tilde{v}_1 = x_n$ :

$$\boxed{\tilde{v}_1 = x_n, \quad \tilde{v}_j = \tilde{v}_{j-1} + x_{n-j+1} \quad \text{for } j = 2, \dots, n-1} \quad (17)$$

resulting in

$$\begin{aligned} \tilde{v}_1 &= x_n \\ \tilde{v}_2 &= x_{n-1} + x_n \\ &\vdots \\ \tilde{v}_{n-2} &= x_3 + \dots + x_{n-1} + x_n \\ \tilde{v}_{n-1} &= x_2 + x_3 + \dots + x_{n-1} + x_n \end{aligned}$$

which is the reversed version of  $\mathbf{v}$  in Eq. 12.

We now have to update the calculation of  $\mathbf{y}$  shown in Eq. 14 since we are now working with  $\tilde{v}_j$  from Eq. 17, thus resulting in

$$\boxed{y_n = w_n, \quad y_j = w_j + j \tilde{v}_{n-j} \quad \text{for } j = 1, \dots, n-1} \quad (18)$$

The initialization of both  $\mathbf{w}$  (Eq. 5) and  $\tilde{\mathbf{v}}$  (Eq. 17), and the final calculation of  $\mathbf{y}$  (Eq. 18) can now be done with two `for`-loops:

```

v(0) = x(n-1);
w(0) = x(0);

for(unsigned int j = 1; j < n; ++j) {
    v(j) = v(j-1) + x(n-j-1);
    w(j) = w(j-1) + (j+1)*x(j);
}
for(unsigned int j = 0; j < n-1; ++j) {
    y(j) = w(j) + v(n-j-2)*(j+1);
}
y(n-1) = w(n-1);

```

It is important to note that  $x_{n-j+1}$  in Eq. 17 is accessed with  $x(n-j-1) \leftrightarrow$  in the code and  $\tilde{v}_{n-j}$  in Eq. 18 with  $v(n-j-2)$ , both depending on the different definitions of the variable  $j$  used in both `for`-loops respectively.

## References

- [1] R. Hiptmair, “Numerical methods for computational science and engineering, homework problems.” <https://www.sam.math.ethz.ch/~grsam/HS16/NumCSE/NCSEProblems.pdf>, 2016.
- [2] E. W. Weisstein, “Partial sum. From MathWorld—A Wolfram Web Resource.” <http://mathworld.wolfram.com/PartialSum.html>.
- [3] E. W. Weisstein, “Cumulative sum. From MathWorld—A Wolfram Web Resource.” <http://mathworld.wolfram.com/Projection.html>.
- [4] R. Hiptmair, “Numerical methods for computational science and engineering.” <https://www.sam.math.ethz.ch/~grsam/HS16/NumCSE/NumCSE16.pdf>, 2016.