Discrete Mathematics

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3 Relations

Definition Let ρ be a *relation* from a set A to a set B, then $\rho \subseteq A \times B$

Notation

$$(a,b) \in \rho \Longleftrightarrow a \ \rho \ b$$

Representations of relations A relation ρ from A to B denoted as A ρ B can be represented as a $|A| \times |B|$ matrix M^{ρ} .

Let $A = B = \{a, b, c\}$ and $\rho = \{(a, a), (a, c), (b, b), (c, c)\}$. The matrix representation is

$$M^{\rho} = \begin{array}{cc} a & b & c \\ a & \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ c & 0 & 0 & 1 \end{pmatrix}$$

Composition of a relation ρ with itself

$$\rho^n = (M^{\rho})^n = \underbrace{M^{\rho} \cdot \dots \cdot M^{\rho}}_{n-\text{times}}$$

Note: If an entry in the matrix is)1, then the number is simply replaced by 1.

Reflexive closure of ρ on a set A

 $\rho \cup \{(a,a) | a \in A\}$

Symmetric closure of ρ on a set A

 $\rho \cup \{(a,b) | (b,a) \in \rho\}$

1 Proof

1.1 Proof by contradiction

We want to prove $P \to Q$. Assume that Q and start the proof with P trying to proof Q until you arrive at something that contradicts P.

2.1 Subsets

 \mathbf{Subset}

 $A \subseteq B : \Longleftrightarrow \forall x \in A : x \in B$

Not Subset

$$A \nsubseteq B :\iff x \in A \land x \notin B$$

Empty Set The empty set is a subset of any given Set *X*:

 $\varnothing\subseteq X$

Set Equality

 $A=B:\Longleftrightarrow A\subseteq B\wedge B\subseteq A$

Complement

 $x\notin\overline{A}\Longleftrightarrow x\in A$

Union of all sets

 $\bigcup \mathcal{A} := \{ x | \exists A \in \mathcal{A} : x \in A \}$

Intersection of all sets

$$\bigcap \mathcal{A} := \{ x | \forall A \in \mathcal{A} : x \in A \}$$

Transitive closure of ρ on a set A

$$\rho^* = \bigcup_{n=1}^{\infty} p^n, \qquad \rho \subseteq \rho^*$$

3.1 Equivalence Relations

Definition An *equivalence relation* is a relation that is reflexive, symmetric, and transitive.

Equivalence class The equivalence class $[a]_{\theta}$ of $a \in A$ contains all elements that are equivalent to a:

$$[a]_{\theta} := \{ b \in A | b \ \theta \ a \}$$

Partition of a set A

$$S_i \subseteq A$$
 is a partition of A
 $S_i \cap S_j = \emptyset$ for $i \neq j$ and $\bigcup_{i \in I} S_i = A$

Quotient set of A by θ

$$A/\theta := \{ [a]_\theta | a \in A \}$$

(i) A/θ is a partition of A

(ii) A/θ is the set of equivalence classes of an equivalence relation θ on A

3.2 Partial Orders

Definition A partial order is a relation that is reflexive, antisymmetric, and transitive. A set A together with a partial order \leq on A is called a partially ordered set (poset) and is denoted as $(A; \leq)$

Totally ordered If any two elements of a poset (A, \preceq) are comparable, then A is called *totally ordered* by \preceq

Well-ordered A poset (A, \preceq) is *well-ordered* if it is totally ordered and if every nonempty subset of A has a least element. **Types of Elements in a poset** Let $(A; \preceq)$ be a poset, and $S \subseteq A$: **Minimal element of** $S : \exists a \in S \ \forall b \in S : b \not\prec a$ **Maximal element of** $S : \exists a \in S \ \forall b \in S : b \not\neq a$ **Least element of** $S : \exists a \in S \ \forall b \in S : a \preceq b$ **Greatest element of** $S : \exists a \in A \ \forall b \in S : a \preceq b$ **Lower bound of** $S : \exists a \in A \ \forall b \in S : a \preceq b$ **Upper bound of** $S : \exists a \in A \ \forall b \in S : a \succeq b$

Greatest lower bound of S : a is the greatest element of the set of all lower bounds

Least upper bound of S : a is the least element of the set of all upper bounds

3.2.1 Hasse Diagrams

Covering An element b of a poset (A, \prec) covers an element a if

$$a \prec b \land (\nexists c : a \prec c \land c \prec b)$$

Example ({1, 2, 3, 4, 5, 6, 7, 8}, |) is a poset. 2|4, but 2 /8, because $\exists c = 4$ such that 2|4 \land 4|8.

Types of Elements in a Hasse diagram

Notation Since a Hasse diagram is constructed bottom-up, you can imagine it to be a reversed tree. Therefore, an element at the very bottom of a Hasse diagram will be called a *root* and elements that are not covered by any other elements are called *leafs*:



Least element : The root of the Hasse diagram. If there are multiple roots, no least element exists in the poset

Greatest element : The leaf of the Hasse diagram. If there are multiple leafs, no greatest element exists in the poset

Minimal element: The root of the Hasse diagram.

If there are multiple roots, then all roots are minimal elements of the poset

Maximal element : The leaf of the Hasse diagram.

If there are multiple leafs, then all leafs are maximal elements of the poset

Example The following is the Hasse diagram of the poset (1, 2, 3, 5, 6, 9; |).



Least element : 1 (the root)

Greatest element : None (multiple leafs)

Minimal element: 1 (the root)

Greatest elements : 6,9,5 (the leafs)

3.2.2 Partial Order Relations

Partial Order Relation Let (A, \preceq) and (B, \sqsubseteq) . The following relation \leq defined on $A \times B$ is a *partial order relation*:

 $(a_1, b_1) \leq (a_2, b_2) \iff a_1 \preceq a_2 \land b_1 \sqsubseteq b_2$

Lexicographical Order Relation Let (A, \preceq) and (B, \sqsubseteq) . The following relation \leq_{lex} defined on $A \times B$ is a *partial order relation*:

$$(a_1, b_1) \leq_{lex} (a_2, b_2) \iff a_1 \prec a_2 \lor (a_1 = a_2 \land b_1 \sqsubseteq b_2)$$

4 Functions

Image

 $f: A \to B$ $f(A) \subseteq B$ f(A) is the image of f

Surjective

$$f(A) = B \implies |f(A)| = |B|$$

Injective

|A| = |f(A)|

5 Combinatorics

5.1 Beschreibung

- Was ich nicht auswählen muss wird dividiert
- Was ich auswählen muss wird multipliziert

Beispiel Hamiltonkreise in vollständigem Graph: n! Möglichkeiten, um Knoten zu durchlaufen. Ich muss kein Startknoten wählen $\implies \frac{n!}{n}$. Richtung spielt keine Rolle $\implies \frac{n!}{2n}$

5.2 Flowchart

- Sind die Objekte, auf welche ich verteile oder welche ich nehme eindeutig gekennzeichnet? (z.B. Hosen sortiert nach, oder ich stelle Personen hinter verschiedenen Kassen)
 - JA: Ordered
 - NEIN: Unordered (z.B. gleichaussehnde Urnen)

5.3 Ordered Selection with Repetition

The number of ordered selections of length s with repetition out of n different objects is

 n^s

Generic example There are n^k different words of length k in an alphabet consisting of n characters. A character can occur multiple times in a word (repetition).

5.4 Ordered Selection without Repetition

The number of ordered selections of length \boldsymbol{s} without repetition out of \boldsymbol{n} different objects is

$$n^{\underline{k}} = \frac{n!}{(n-s)!}$$

Example Mister Poss chooses 2 pairs of trousers sorted by their rating If the number of ordered selections is the same as the number of different objects (namely n), then we simply have

n!

One can arrange n different items in n! different ordered ways.

Example Mister Random wants to arrange his 3 kids for a photograph. For the first kid, he has 3 possibilities to arrange it. For the second kid, only 2 possibilities remain for the positioning. For the last kid, Mister X does not have a choice, since only 1 possibility remains. Therefore, we obtain $3 \cdot 2 \cdot 1 = 3!$ possibilities for the positioning of the 3 kids.

5.5 Unordered Selection with Repetition

The number of possibilities to store k elements away in n drawers is

$$\binom{k+n-1}{k} = \binom{k+n-1}{n-1}$$

Figurative

$$\underbrace{1 \text{ st drawer } 2 \text{ nd drawer } n \text{ th drawer } n$$

Example If we want to store 20 pairs of socks away in 3 drawers, than we have $\binom{20+3-1}{3}$ possibilities to do so.

5.6 Unordered Selection without Repetition

The number of unordered selections of different subsets of length k from a set of length n is

 $\binom{n}{k}$

Example There are $\binom{49}{6}$ possibilities to choose 6 numbers from 49 on a lottery ticket.

6 Countable and Uncountable Sets

Equivalent Sets

 $A \implies B$ is a bijection $\implies A \backsim B$

(i) \sim is an equivalence relation

Countable Set

 $A \preceq \mathbb{N} \iff \exists \; A \implies \mathbb{N}$, which is an injective mapping

(i) $A \preceq B$ means B is at least equipotent to A

(ii)
$$\leq$$
 is transitive: $A \leq B \land B \leq C \implies A \leq C$

(iii)
$$A \preceq B \land B \preceq A \implies A \backsim B$$

Uncountable Set

$$A \not\preceq \mathbb{N} \land A \preceq B \implies B \not\preceq \mathbb{N}$$

(i) If $A \subseteq B$ and B is uncountable, then so is A**Example**: $(0,1) \subseteq \mathbb{R} \implies (0,1)$ is uncountable

7 Graphs

Isomorphism To check if two graphs $G = (V_G, E_G)$ and $K = (V_K, E_K)$ are isomorphic $(G \cong K)$, verify the following properties in this order:

- 1. Check $|V_G| = |V_K|$. With $|V_G| \neq |V_K|$ you cannot define a bijection for the renaming of the vertices, resulting in $G \ncong K$
- 2. Check that both graphs have the same amount of vertices with the same degree. $\exists w \in V_G: \ deg(w) = x \land \forall l \in V_K: deg(l) \neq x \implies G \ncong K$
- 3. Check for cycles of length n. Let C_n be such a cycle of length n. If $C_n \sqsubseteq G \land C_n \nvDash K \implies G \ncong K$
- 4. Now you can try to define a bijection $\pi: V_G \implies V_K$. If such a bijection exists, then $G \cong K$

8 Divisors and Division

8.1 Fracture

 $\frac{a}{b}$ is the number that multiplied by b results in a:

$$b \cdot \frac{a}{b} = a$$

 $a|\frac{a}{b}$ means that a number k exists, such that $\frac{a}{b} = k \cdot a$. In this case it is important to note that $\frac{a}{b}$ is just a symbol, meaning we cannot multiply both sides with b to remove the rational term from the equation.

Instead, one can show using the above mentioned definition that if $a \mid b \wedge c \mid \frac{b}{a}$ applies, then $c \mid b$ can be concluded as follows:

$$c\mid \frac{b}{a}\implies \exists \; d: \frac{b}{a}=c\cdot d\implies b=a\cdot \frac{b}{a}=acd=(ad)c\implies c\mid b$$

Although it's mentioned that $\frac{b}{a}$ is *only* a symbol, one can still make the following transformation:

$$b = acd \iff \frac{b}{c} = ad$$

8.2 Division Algorithm

For all integers a and $b \neq 0$ there exist unique integers q and r satisfying

$$a = q \cdot b + r \text{ and } r \in \{0, ..., b - 1\}$$

q is called the *quotient*, and is the biggest possible multiple of b so that $q \cdot b$ is at most a.

r is called the *remainder*, and is often denoted as $R_b(a)$ or $a \mod b$.

Example 1 a = 7, b = 3, q = 2 (since $3 \cdot 3 > 7$ but $2 \cdot 3 \le 7$), $r = R_3(7) = 1$

Example 2

$$\begin{array}{l} 12x + 7y &= 321 \\ \implies & 12x = 321 - 7y \\ \implies & 12x = (-1) \cdot y \cdot 7 + 321 \\ \implies & a = 12x, \ b = 7, \ q = (-1) \cdot y, \ \underline{r = 321 = R_7(12x)} \\ \implies & 12x \equiv_7 321 \\ \implies & R_7(12x) = R_7(321) \\ \implies & R_7(R_7(12) \cdot R_7(x)) = R_7(315 + 6) \\ \implies & R_7(R_7(12) \cdot R_7(x)) = R_7(R_7(315) + R_7(6)) \\ \implies & R_7(5x) = R_7(6) \\ \implies & 5x \equiv_7 6 \\ \implies & x = 4 \\ \implies & \text{As long as } y \rangle 0: \ y = 321 - 12 \cdot (4 + k \cdot 7) \text{ with } k \in \mathbb{N} \setminus \{0\} \end{array}$$

8.3 Modular Arithmetic

8.3.1 Coset

$$a \equiv_m b \iff R_m(a) = R_m(b)$$

8.3.2 Relatively Prime Numbers

Two numbers a and m are said to be *relatively prime* if the following equation holds:

 $a \equiv_m 1$

8.3.3 Modular Congruence

$$a + k \cdot m \equiv_m b + k \cdot m \text{ for } k \in \mathbb{Z}$$

Examples

 $10 \equiv_{11} 10 \implies 10 \equiv_{11} -1$ $8 \equiv_{10} 8 \implies 8 \equiv_{10} -2$ $8 \equiv_{20} 8 \implies 8 \equiv_{20} -12$ $-25 \equiv_{3} -1 \implies 2 \equiv_{3} -1$

8.3.4 Euclide: Unique Integerss

$$a = dq + r \iff a = dq + R_d(a)$$

8.3.5 Simplifying the Search for an Inverse When Calculating $R_m(a^b)$

$$a^b \equiv_m m - 1 \implies a^b \equiv_m -1 \implies a^{2 \cdot b} \equiv_m 1$$

Example: $2^5 \equiv_{11} -1 \implies 2^{10} \equiv_{11} 1$

8.4 Extended Euclidean Algorithm

The extended Euclidean algorithm (EEA) can be used to calculate gcd(m, n) and find the multiplicative inverse for two integers when gcd(m, n) = 1 holds. It also offers a possibility to find two integers x and y that satisfy Bézout's identity:

$$gcd(m,n) = mx + ny$$

8.4.1 Calculate gcd(m, n)

Let m and n be two integers and m n. To calculate the gcd(m, n) of both integers one can follow the following steps of the EEA:

Dividend	=	Quotient	•	Divisor	+	Reminder
m	=	q_1	•	n	+	r_1
n	=	q_2	•	r_1	+	r_2
r1	=	q_3	•	r_2	+	r_3
r_{n-2}	=	q_n	•	r_{n-1}	+	$\underline{r_n}$
r_{n-1}	=	q_{n+1}	•	r_n	+	0

The calculation comes to an end once the reminder is 0. Once the algorithm has reached this step, the solution of gcd(m, n) can be read off from the second to last equation:

 $gcd(m,n) = r_n$

Example Calculate gcd(17, 7):

$$17 = 2 \cdot 7 + 3$$

$$7 = 2 \cdot 3 + 1$$

$$3 = 3 \cdot 1 + 0$$

$$\implies gcd(17, 7) = 1$$

8.4.2 Solving Bézout's Identity gcd(m, n) = mx + ny

First calculate gcd(m, n) using the previously explained steps:

Dividend	=	Quotient	•	Divisor	+	Reminder
m	=	q_1	•	n	+	r_1
n	=	q_2	•	r_1	+	r_2
r1	=	q_3	•	r_2	+	r_3
r_{n-2}	=	q_n	•	r_{n-1}	+	$\underline{r_n}$
r_{n-1}	=	q_{n+1}	•	r_n	+	0

Once the step right before the reminder equals 0 has been reached, the equation at this very step is rewritten such that all terms without r_n are moved to the left side:

$$r_{n-2} - q_n \cdot r_{n-1} = r_n$$

The previous equation to this one then will be altered in the same way, leaving the reminder r_{n-1} on the right side of the equal sign:

$$r_{n-3} - q_{n-1} \cdot r_{n-2} = r_{n-1}$$

Now that r_{n-1} has been defined, its definition can be used in the very first equation (which will be called the final equation from now on):

$$r_{n-2} - q_n \cdot r_{n-1} = r_n \implies r_{n-2} - q_n \cdot (r_{n-3} - q_{n-1} \cdot r_{n-2})$$

This steps have to be repeated for every equation that has been a result of the calculation of gcd(m, n).

It is important to note that during these steps only the replacements should be made, and no terms should be changed, e.g. leave $4 \cdot (2-1)$.

Once the very first equation has been processed and used in the final equation, one will find both the numbers m and n to be part of it, since the first two equations when calculating gcd(m, n) are $m = \dots$ and $n = \dots$

One now can start expanding the various multiplications that have resulted from the various replacements. Please note that any arithmetic operation involving m or n should be performed as follows, i.e. m and n should be treated like variables:

$$m = 3 \implies 3 \cdot (1 - m) = 3 \cdot (1 - 3) = 3 - 3 \cdot 3 = -2 \cdot 3$$

From the final form of the equation one can read off the wanted x and y values:

$$mx + ny = gcd(m, n)$$

Example Calculate gcd(17,7) = 17x + 7y:

$$17 = 2 \cdot 7 + 3$$

$$7 = 2 \cdot 3 + 1$$

$$3 = 3 \cdot 1 + 0$$

$$\implies gcd(17, 7) = 1$$

$$7 - 2 \cdot 3 = 1$$

$$7 - 2 \cdot (17 - 2 \cdot 7) = 1$$

$$7 - 2 \cdot 17 + 4 \cdot 7 = 1$$

$$5 \cdot 7 - 2 \cdot 17 = 1$$

$$\implies x = -2, y = 5$$

Example Calculate gcd(71, 12) = 71x + 12y:

7

$$71 = 5 \cdot 12 + 11$$

$$12 = 1 \cdot 11 + 1$$

$$\implies gcd(71, 12) = 1$$

$$12 - 11 = 1$$

$$12 - (71 - 5 \cdot 12) = 1$$

$$6 \cdot 12 - 1 \cdot 71 = 1$$

$$\implies x = -1, y = 6$$

8.4.3 Calculate the Modular Multiplicative Inverse

Let m and n be two integers, such that $m \rangle n$. Using the EEA, it is possible to calculate the modular multiplicative inverses of $m \mod n$ and $n \mod m$ respectively:

- 1. Assure that gcd(m, n) = 1 by using the method described in 8.4.1.
- 2. Find x and y in Bézout's identity by using the method described in 8.4.2:

$$gcd(m,n) = m \cdot x + n \cdot y$$

Getting the Modular Multiplicative Inverses Once the x and y in Bézout's identity have been defined, the modular multiplicative inverses can be read off as follows:

1. The modular multiplicative inverse of $n \mod m$ is simply $R_m(y)$:

$$R_m(m \cdot x + n \cdot y) = R_m(1)$$

$$\implies R_m(n \cdot y) = R_m(1)$$

$$\implies n \cdot y \equiv_m 1$$

$$\implies y \text{ is the modular multiplicative inverse of } n \mod m$$

$$\implies n \text{ is the modular multiplicative inverse of } y \mod m \text{ (Commutativity)}$$

2. The modular multiplicative inverse of $m \mod n$ is simply $R_n(x)$:

 $\begin{aligned} R_n(m \cdot x + n \cdot y) &= R_n(1) \\ \implies R_n(m \cdot x) &= R_n(1) \\ \implies m \cdot x \equiv_n 1 \\ \implies x \text{ is the modular multiplicative inverse of } m \mod n \end{aligned}$

 $\implies m$ is the modular multiplicative inverse of $x \mod n$ (Commutativity)

Example Find the modular multiplicative inverse of 123 mod 43, such that $123 \cdot x \equiv_{43} 1$ holds:

$$123 = 2 \cdot 43 + 37$$

$$43 = 1 \cdot 37 + 6$$

$$37 = 6 \cdot 6 + 1$$

$$\implies gcd(123, 43) = 1$$

$$37 - 6 \cdot 6 = 1$$

$$37 - 6 \cdot (43 - 37) = 1$$

$$(123 - 2 \cdot 43) - 6 \cdot (43 - (123 - 2 \cdot 43)) = 1$$

$$7 \cdot 123 - 20 \cdot 43 = 1$$

$$\implies x = 7, y = -20$$

The modular multiplicative inverse of 123 mod 43 is x = 7.

This can be checked pretty easily:

$$123 \cdot 7 \equiv_{43} 1$$

$$\implies R_43(123) \cdot R_43(7) = R_43(1)$$

$$\implies R_43(-6) \cdot R_43(7) = R_43(1)$$

$$\implies R_43(-42) = R_43(1)$$

$$\implies R_43(1) = R_43(1)$$

$$\implies 1 \equiv_{43} 1$$

The modular multiplicative inverse of 43 mod 123 is y = -20 respectively.

8.5 Chinese Remainder Theorem

Let $m_1, m_2, ..., m_r$ be pairwise relatively prime integers.

Let $M = \prod_{i=1}^{r} m_i$.

For every list $a_1, a_2, ..., a_r$ with $0 \le a_i < m_i$ for $1 \le i \le r$, the system of congruence equations

$x \equiv_{m_1}$	a_1
$x \equiv_{m_2}$	a_1
$x \equiv_{m_r}$	a_r

for x has a unique solution x satisfying $0 \le x < M$.

- 8.5.1 Steps for Solving the Congruence Equations Using the Chinese Remainder Theorem
 - 1. Let there be a list of congruence equations of the following form:

$$x \equiv_{m_i} a_i \text{ for } 1 \leq i \leq r$$

2. If not already defined, calculate M:

$$M = \prod_{i=1}^{r} m_i$$

3. Let $M_i = M/m_i$. This implies $gcd(M_i, m_i) = 1$ and will be used to calculate N_i .

4. Solve $M_i N_i \equiv_{m_i} 1$ (read the tips below or use the Extended Euclidean Algorithm)

5. Calculate x:

$$R_M\big(\sum_{i=1}^r a_i M_i N_i\big)$$

- 6. If asked that a solution for x must be within a given interval, just subtract a multiple of M from x such that the resulting number lies within the defined interval.
- 7. If no interval is given, then there are infinite solutions in the form of $x+k\cdot M$ with $k\in\mathbb{Z}$

Example

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• In most cases you will not need to use the Extended Euclidean Algorithm to calculate N_i . If $M_i \cdot N_i \equiv m_i 1$ is given, one can try to add / subtract multiples of m_i from M_i and 1 to simplify the calculation of N_i .

Examples

$3 \cdot N_1 \equiv_5 1$
$3 \cdot N_1 \equiv_5 6$
$N_1 = 2$
$88 \cdot N_2 \equiv_9 1$

 $63 \cdot N_1 \equiv_5 1$

- $$\begin{split} &88 \cdot N_2 \equiv_9 1 \\ &7 \cdot N_2 \equiv_9 1 \\ &7 \cdot N_2 \equiv_9 10 \\ &-2 \cdot N_2 \equiv_9 10 \\ &N_2 = -5 \implies N_2 = 4 \end{split}$$
- If an m_i is a rather big integer, and in result the corresponding N_i might therefore be big, too, one can simply subtract multiples of m_i from N_i . This will simplify the multiplication later when calculating x.
 - Example

- $M_{1} = 35, m_{1} = 9, a_{1} = 1$ $35 \cdot N_{1} \equiv_{9} 1$ $N_{1} = 8 \implies N_{1} = -1$ $x = \dots 1 \cdot 1 \cdot 35 \dots + \dots$
- If the a_i s of the given congruence equations $x \equiv_{m_i} a_i$ are rather big integers, first simplify them either by subtracting multiples of m_i from a_i , or if a_i is a rather big power, just use the following rule:

$$a_i^k \equiv_{m_i} 1 \implies R_{m_i}(a^k) = 1$$

$$x \equiv_{5} 2^{119}$$

$$2^{2} \equiv_{5} -1 \implies 2^{4} \equiv_{5} 1$$

$$R_{5}(2^{117}) = R_{5}(2^{4 \cdot 29 + 3}) = R_{5}(R_{5}(2^{4 \cdot 29}) \cdot R_{5}(2^{3}))$$

$$= R_{5}(\underbrace{R_{5}(2^{4}) \cdot \ldots \cdot R_{5}(2^{4})}_{29 \text{ times}} \cdot R_{5}(2^{3}))$$

$$= R_{5}(1 \cdot R_{5}(2^{3})) = R_{5}(8) = 3$$

$$x \equiv_{5} 2^{119} \implies \underline{x} \equiv_{5} 3$$

Example Let $M = 60 = 4 \cdot 5 \cdot 3$. Find an x in $0 \le x \le 60$ such that the following congruence equations hold:

$x \equiv_4 1$
$x \equiv_3 2$
$x \equiv_5 3$

....

1. Check that the m_1, m_2 and m_3 are pairwise relatively prime:

gcd(4,3) = 1gcd(4,5) = 1gcd(3,5) = 1

2. Calculate M_1, M_2 and M_3 :

- $M_1 = M/m_1 = 60/4 = 15$ $M_2 = M/m_2 = 60/3 = 20$ $M_3 = M/m_3 = 60/5 = 12$
- 3. Solve the following congruence equations separately:
 - $15 \cdot N_1 \equiv_4 1$ $20 \cdot N_2 \equiv_3 1$ $12 \cdot N_3 \equiv_5 1$

Tips

the operations in Ω .

9.1.2 Semigroup

A semigroup is an algebra $\langle S; * \rangle$ that satisfies the following axiom:

(i) Associativity $\forall a, b, c \in S : (a \cdot b) \cdot c = a \cdot (b \cdot c)$

9.1.3 Monoid

A monoid is an algebra $\langle S; *, e \rangle$ that satisfies the following axioms:

- (i) Associativity $\forall a, b, c \in S : (a \cdot b) \cdot c = a \cdot (b \cdot c)$
- (ii) Closure $\forall a, b \in S : a \cdot b \in S$
- (iii) Identity element $\exists e \in S : \forall a \in S : e \cdot a = a \cdot e = a$

It's important to note that a monoid may or may not contain inverse elements for some $a \in S$; a monoid does not have to satisfy this property.

9.1.4 Group

A group is an algebra $\langle S; *, e, {}^{-1} \rangle$ that satisfies the following axioms (called the group axioms):

- (i) Associativity $\forall a, b, c \in S : (a \cdot b) \cdot c = a \cdot (b \cdot c)$
- (ii) Closure $\forall a, b \in S : a \cdot b \in S$
- (iii) Identity element $\exists e \in S \ \forall a \in S : e \cdot a = a \cdot e = a$
- (iv) Inverse element $\forall a \in S \ \exists b \in S : a \cdot b = b \cdot a = e$

9.1.5 Subgroup

A subset H of a group $\langle S; *, e, {}^{-1} \rangle$ is called *subgroup of* G if $\langle H; *, e, {}^{-1} \rangle$ satisfies the group axioms (9.1.4).

9.1.6 Abelian

A group, monoid or semigroup $\langle S; * \rangle$ is called *commutative* or *abelian* if it satisfies the commutative property:

(i) Commutative property $\forall a, b \in S : a \cdot b = b \cdot a$

Good to know A group $\langle G; \cdot \rangle$ with |G| = 1 is always abelian.

$$15 \cdot N_1 \equiv_4 1$$

$$3 \cdot N_1 \equiv_4 1$$
 (Subtract 3 · 4 from 15)

$$3 \cdot N_1 \equiv_4 9$$
 (Add 2 · 4 to 1)

$$N_1 = 3$$

Using the EEA to calculate the multiplicative inverse:

 $12 \cdot N_{2} = 1$

$$15 = 3 \cdot 4 + 3$$

$$4 = 1 \cdot 3 + 1$$

$$\implies gcd(15, 4) = 1$$

Actually, this follows directly from the fact that $M_i = M/m_i \implies gcd(M_i, m_i) = 1$. Nonetheless, this step is needed for the further steps in the calculation of the multiplicative inverse.

(ii)

$$20 \cdot N_2 \equiv_3 1$$

$$2 \cdot N_2 \equiv_3 1$$
 (Subtract 6 · 3 from 20)

$$2 \cdot N_2 \equiv_3 4$$
 (Add 3 to 1)

$$N_2 = 2$$

(iii)

$12 \cdot 143 = 5 1$	
$2 \cdot N_3 \equiv_5 1$	(Subtract $2 \cdot 5$ from 12)
$2 \cdot N_3 \equiv_5 6$	(Add 5 to 1) $($
$N_3 = 3$	

4. Calculate x:

$$R_{4\cdot 3\cdot 5}(15\cdot 3\cdot 1 + 20\cdot 2\cdot 2 + 12\cdot 3\cdot 3)$$

= $R_{60}(233)$
= 53
 $\implies x = 53$

9 Algebra

9.1 An Overview

9.1.1 Algebra

An algebra or algebraic structure is a pair $\langle S; \Omega \rangle$ where S is a set (the carrier of the algebra) and $\Omega = (\omega_1, ..., \omega_n)$ is a list of operations on S. The set S is closed under all

9.1.7 Ring

A ring $\langle R;+,-,0,\cdot,1\rangle$ is an algebra with the following properties:

- (i) $\langle R; +, -, 0 \rangle$ is an abelian group
- (ii) $\langle R; \cdot, 1 \rangle$ is a monoid
- (iii) Distributive properties
 - $a \cdot (b + c) = a \cdot b + a \cdot c$ (left distributive property)
 - $(b+c) \cdot a = b \cdot a + c \cdot a$ (right distributive property)

A ring is called *commutative* if multiplication satisfies the commutative property:

(i) Commutative property $\forall a, b \in R : a \cdot b = b \cdot a$

9.1.8 Integral Domain

An integral domain is a nontrivial commutative ring $\langle R;+,-,0,\cdot,1\rangle$ without zero divisors:

(i) $\forall a, b \in R : a \cdot b = 0 \implies a = 0 \lor b = 0$

9.2 Field

A field is a nontrivial commutative ring $\langle F; +, -, 0, \cdot, 1 \rangle$ in which every nonzero element is a unit, i.e. $U(F) = F \setminus \{0\}$. Verbally, this means that every element except 0 has an (additive and multiplicative) inverse element in F.

A ring F is a field if and only if $\langle F \setminus \{0\}; \cdot, ^{-1}, 1 \rangle$ is an abelian group.

A field is also an *integral domain*. For two polynomials a and b, both with degree m, the multiplication of $a^m x^m \neq 0$ and $b^m x^m \neq 0$ always yields a polynomial c of degree m + m: $c^{m+m} x^{m+m}$.

9.3 Groups

9.3.1 Finite Groups

Let G be a finite group:

- (i) |G| is called the *order* of G
- (ii) Every element of the group G has finite order
- (iii) $\langle a \rangle$ is the smallest subgroup of $G: \langle a \rangle = \{e, a, a^2, ..., a^{ord(a)-1}\}$
- (iv) If $H \leq G$ is a subgroup of G, then the order of H divides the order of G: $|H| \mid |G|$

- (v) The order of every element of G divides the order of G: $\forall a \in G : ord(a) \mid |G|$
- (vi) $\forall a \in G : a^{|G|} = e$
- (vii) The inverse element of g^i is $g^{|G|-i}$

Commutativity

- (i) If |G| = 1, then G is commutative
- (ii) If G is not commutative, then $|G|\rangle 1$

9.3.2 Cyclic Groups

Let \mathbb{Z}_n be a cyclic group with n elements:

(i) If $a \in \mathbb{Z}_n$ is prime, then $ord(a) = |\mathbb{Z}_n| = n$

Inverse elements Let G be an infinite group. The inverse element of g^i is g^{-i}

Example of an infinite group $\langle \mathbb{Z}, + \rangle$

9.4 Rings

9.4.1 The Ring of Polynomials R[x]

The ring R[x] is the ring of polynomials with coefficients from a ring R

9.4.2 The Ring of Polynomials K[x]

The ring K[x] is the ring of polynomials with coefficients from a field K.

On why K[x] is not a field Finding a multiplicative inverse of any polynomial in the field K[x] is impossible.

Proof. Lets assume K[x] is a field. Since the zero polynom is not part of the multiplicative group $\langle K \setminus \{0\}; \cdot, ^{-1}, 1 \rangle$ of the field K[x], the multiplication of two polynomials with a respective degree m and n yields a new polynomial with the degree m + n. Because of this fact, one cannot find an inverse polynom k^{-1} such that the multiplication with the respective polynom k results in the neutral element, namely the constant polynom 1 with degree 0. Therefore, K[x] cannot be a field.

9.5 Fields

9.5.1 Galois Field

A field with q elements is denoted as GF(q).

9.5.2 Working With Multiplicative Inverses In A Field GF(q)

Let $a, b \in GF(q)$ with a < b. Let the equation $a \cdot b^{-1}$ be part of this.

1. If it is the case to calculate , then first assure that $gcd(a, b) \neq 1 \land gcd(a, b) = b$ and then simply divide a with b.

Example

2,
$$4 \in GF(7)$$

2 · $x = 4$
 $x = 4 \cdot 2^{-1} = 4/2 = 2$

2. If gcd(a, b) = 1, just solve $b \cdot x \equiv_q 1$ for x. x will be the multiplicative inverse b^{-1} .

Note: This is just a mnemonic, since it is known that the division operation is not part of a field's set of operations, and also only holds when gcd(a, b) = b.

10 Logik

- Korrekte Kalküle: Wahrheitstabelle aufstellen. Wenn Modell für Vorbedingung, dann muss es auch ein Modell für die Konklusion sein.
- Erfüllbar: Ein Modell existiert, also eine Belegung, die die Formel erfüllt.
- Gültig: Tautologie
- Syntax: F Formel, G Formel, dann ist $F \oplus G$ eine Formel Semantik:

$$\mathcal{A}(F \oplus G) = \begin{cases} 1, & \text{falls } \mathcal{A}(F) = 1 \land \mathcal{A}(G) = 0\\ 0, & \text{sonst} \end{cases}$$

- $\bullet\,$ Man unterscheidet zwischen Terme und Formeln
 - Terme: Funktionen (Funktionssymbole), freie Variablen
 - Formeln: Prädikate inkl. $\forall, \exists.$ Formeln der Art $F \wedge G, F \vee G, \neg G$
- Die Identität (=) kann nur auf Terme angewendet werden!
- $F \models G \iff G$ ist eine Folgerung von F, d.h. alle Modelle von F sind auch Modelle von G
- *Passend*: Eine Struktur *I* heisst *passend*, wenn diese alle Prädikate, freien Variablen, Funktionen und zusätzlich das Universum für eine Formel definiert
- Pränexform: $F = Q_1 y_1 Q_2 y_2 \dots Q_k y_k \hat{F}$. In \hat{F} darf kein Quantor vorkommen. Vorgehen: Substitution, falls freie Variable gleich benannt ist wie Quantorvariable.

• Skolemform: Ersetze alle Existenzquantoren mit Funktionssymbole, also $F = \forall y_1 \forall y_2 ... \forall y_n \exists x G \implies F := \forall y_1 \forall y_2 ... \forall y_n G [x/f(y_1, ..., y_n)]$

11 Tipps zur Prüfung

11.1 Logik

11.1.1 Universum nicht vergessen

Wird verlangt, Aussagen formal durch Prädikate zu schreiben, so sollte man nie vergessen, das Universum \mathcal{U} zu definieren. Beispiel: $\mathcal{U} = \mathbb{R}$

11.2 Relationen

11.2.1 Matrixdarstellung

Sei M_ρ die Matrix
darstellung der Relation ρ und $\hat{\rho}$
die Inverse eben dieser Relation; dann gilt

$$M_{\hat{\rho}} = M_{\rho}^T$$

Für den Eintrag m_{ij} der Matrix M_{ρ} gilt:

$$m_{ij} = 1 \iff i \ \rho \ j$$

11.3 Algebra

11.3.1 Schnelle Möglichkeit um Untergruppen festzustellen

Beispiel: Finde alle Untergruppen von $\langle \mathbb{Z}_{18}, \oplus \rangle$.

- 1. Alle teilerfremden Zahlen zu 18 bilden Untergruppen der gleichen Ordnung: $\langle 1 \rangle = \langle 5 \rangle = \langle 7 \rangle = \langle 11 \rangle = \langle 13 \rangle = \langle 17 \rangle = \mathbb{Z}_{18}$
- 2. Teilt Zahl x die Zahl 18, so bildet $\langle x \rangle$ eine Untergruppe von \mathbb{Z}_{18} mit $\frac{18}{x}$ Elementen
- 3. Für die restlichen Zahlen gilt: Sei $d = \gcd(y, 18) \implies \operatorname{ord}(y) = \frac{18}{d} \implies \langle y \rangle$ ist Untergruppe mit $\frac{18}{d}$ Elementen. Beispiel: $\gcd(15, 18) = 3 \implies \operatorname{ord}(15) = 6(6 \cdot 15 = 90 \implies 90 \mod 18 = 0\checkmark) \implies \langle 15 \rangle$ ist Untergruppe mit 6 Elementen

11.4 Zahlentheorie, modulare Arithmetik

11.4.1 Anzahl Nullteiler in einem Ring

Sei $\langle \mathbb{Z}_m, \oplus, \odot \rangle$ gegeben. Die Anzahl Nullteiler ist nun $m - \varphi(m) - 1$. Es gilt $\varphi(m) = \varphi(n) \cdot \varphi(o)$ und $\varphi(p^k) = p^{k-1} \cdot (p-1)$ mit p prim.